# Inferring the Most Probable Maps of Underground Utilities using Bayesian Mapping Model

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## Abstract

Mapping the Underworld (MTU), a major initiative in the UK, is focused on addressing social,
environmental and economic consequences raised from the inability to locate buried underground
utilities (such as pipes and cables) by developing multi-sensor mobile device. The aim of MTU
device is to locate different types of buried assets in real time with the use of automated data
processing techniques and statutory records. The statutory records, even though typically being
inaccurate and incomplete, provide useful prior information on what is buried under the ground
and where. However, the integration of information from multiple sensors (raw data) with these
qualitative maps and their visualization is challenging and requires the implementation of robust
machine learning/data fusion approaches. An approach for automated creation of revised maps
was developed as a Bayesian Mapping model in this paper by integrating the knowledge extracted
from sensors raw data and available statutory records. The combination of statutory records with
the hypotheses from sensors was for initial estimation of what might be found underground and
roughly where. The maps were (re)constructed using automated image segmentation techniques
for hypotheses extraction and Bayesian classification techniques for segment-manhole
connections. The model consisting of image segmentation algorithm and various Bayesian
classification techniques (segment recognition and expectation maximization (EM)) provided
robust performance on various simulated as well as real sites in terms of predicting linear/non-
linear segments and constructing refined 2D/3D maps.

- Keywords: MTU Sensors, Most probable maps, Bayesian Data Fusion, Image processing,
- 22 Bayesian Regression.

#### 1. Introduction

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The costs associated with street works in the UK is of critical consideration due to the vast majority of utilities buried underneath the roads and their repair/(re)installation (£7b annual) (McMahon, 2005). The types of utilities buried under the ground are diverse and their amount is notoriously large which makes excavation a challenging task in order to upgrade these underground networks. In addition, the statutory records of underground networks are typically incomplete and inaccurate particularly for old street works (M Burtwell, 2004). An important undertaking is to develop schemes to detect what is buried underground that could be associated to their records and could become cost saviour. A multi-sensor mobile laboratory MTU (Underworld, 2011) was developed which consists of multiple sensors capable of deploying several approaches to detect different types of infrastructure. The multi-sensor device, was designed to assess the feasibility of a range of potential technologies that can be combined into a single device to accurately locate buried pipes and cables. The potential technologies included ground penetrating radar (GPR), low-frequency quasi-static electromagnetic fields (LFEM), passive magnetic fields (PMF) and low frequency vibro-acoustics (VA) and significant advances have already been made (Royal et al., 2011, Royal ACD, 2010). The location techniques combined by MTU provide significant advantages over other commercially available techniques (Ashdown, 2000) for detecting wide variety of utilities and control trials were taken for few commercial sites. As a result, excavations necessary for maintenance and repair can be largely reduced using such a device equipped with a variety of sensor technologies. An important undertaking is to use heterogeneous information from these sensors and build refined maps of buried utilities in real time. However, due to the heterogeneity in features of utilities and ground properties, it is challenging to develop a general technique that could assess heterogeneous information and handle the uncertainties associated to this task. The integration of information obtained from multiple sensors on MTU is of critical importance in order to make sense of the data before providing a precise information on a site. The knowledge obtained from different sensors presents itself non-symbolically i.e. the delivered data is essentially an image representing what the sensor "sees" underground. In contrast, utility records are almost universally represented symbolically i.e. they are stored in a spatial database as records with a vectorized representation of their spatial position, along with attribute information (such as material, diameter). It is therefore challenging to provide a useful and accurate representation of the data acquired from a variety of sensors. Therefore, a data fusion approach consisting of automated techniques for data extraction and integration was imperative.

Data fusion includes fusing raw data that can be used to automatically extract symbolic hypotheses about the presence of a buried asset. Not all these detections may actually correspond to utility assets, and equally there may be assets which are not detected by the sensor (because the sensor cannot detect that kind of asset or the environmental conditions are unfriendly – such as saturated clay for GPR). We associate a probability distribution with every such hypothesis reflecting possible errors in the measurements and hypothesis extraction process. These geographical positions (x, y) and depths (z) were used as input to the next stage of the mapping system. A variety of Artificial Intelligence (AI) techniques and algorithms were implemented such as Bayesian Data Fusion (BDF), image segmentation, orthogonal distance hyperbolic fitting, and weighted variation. The algorithms for automated data processing and map (re)construction were developed for real time operative capability of MTU device.

The map (re)construction model developed in this work was an improvement over (Chen and Cohn, 2011) which was initially designed only for 2D construction of the map assuming that it

consists of only linear segments. In addition, the data preprocessing for hypotheses extraction in (Chen and Cohn, 2011) was not combined as a complete model and it was assumed that the hypotheses were extracted from GPR images using an iterative clustering/classification techniques prior to data fusion tasks. Simple clustering/classification algorithms for hypotheses extraction such as k-means or Dbscan were restricted in several ways for asset classification problem when developing real time maps. For example, traditional k-means clustering algorithm creates the clusters based on Euclidean distance of each data point to the centroids (initially selected randomly). Also the number of clusters to be created is known in k-means algorithm. Depending on statutory records to identify the number of segments was not reliable as, even providing valuable information, they are inaccurate and may contain incomplete information. Dbscan (Sander et al., 1998) also separates the clusters based on Euclidean distance without providing the desired number of clusters to be generated as prior. However, Dbscan requires radius in order to differentiate the clusters that is used as a criterion for decision making on number of clusters. The Euclidean distance between parameters is important in both approaches which is helpful in situations where clustering is only distance based.

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Neira (Neira, 2001) developed a data association model for addressing the problem of robust data association for simultaneous vehicle localization and map building which was an improvement over gated nearest neighbor (NN) (Bar-Shalom, 1987) for tracking problems that successfully rejects spurious matching and provides optimal solutions in terms of pairs of matching in cluttered environments. The correlation between measurement prediction errors in 2D space in cluttered environment provides robust data association with an efficient traversal of the solution space. However, the directional errors (linearity) caused mismatching of the segments with manholes using the hypotheses extracted from the sensors. Abhir and Roland (Abhir Bhalerao

2001) also used a Multi-resolution Fourier Transform (MFT) for capturing sufficient shape and orientation of objects within a given image. The use of statistical analysis and camera projections to estimate the location/orientations of line segments in 3D image was also implemented for similar linear segment construction problems (Dong-Min and Dong-Chul, 2009, Ting-Wang and Qing, 2010). However, these approaches are only limited to an image of objects and segments which is used to reconstruct a 3D image. MTU mapping, on the other hand, is multi-source data fusion approach to integrate information from multiple sources and produce most probable maps utilizing advanced machine learning/data mining techniques. For linear segment fitting, significant amount of literature report the use of different regression models including EM algorithm that can efficiently fit at higher accuracy levels (Ward et al., Ester et al., 1996, Sanquer et al., 2011, Delicado and Smrekar, Werman and Keren, 1999, Friedman and Popescu, 2004). The classification of data samples based on its source as distinguished by MTU sensors is, however, lacking in these approaches as these algorithms were developed for regression scenarios. In addition, the connection establishment (manhole-segment) was not considered as an underlying issue as only the general regression was covered.

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The Bayesian mapping model is capable of using automated techniques for hypotheses extraction, classification, segment recognition and connection establishment with the associated manholes. The model workflow was divided into three major components which were (1) hypotheses extraction from sensor input images using variety of image segmentation and Bayesian clustering techniques, (2) segment (pipe or cable section detected by the sensor) recognition and noise removal techniques using the extracted hypotheses, and (3) segment-manhole connection using EM algorithm. A complete use case can be tested using real time mapping model where hypotheses extraction techniques were combined with iterative connection establishment and

visualization techniques. Several simulated as well as real sites were tested and it was demonstrated that the model is robust in various conditions where statutory records were unavailable and the sensor readings were sparse. The segments were recognized and noise was removed successfully in various situations for mapping the utilities demonstrating the ability of model to work in real time complex situations.

#### 2. Materials and Methods

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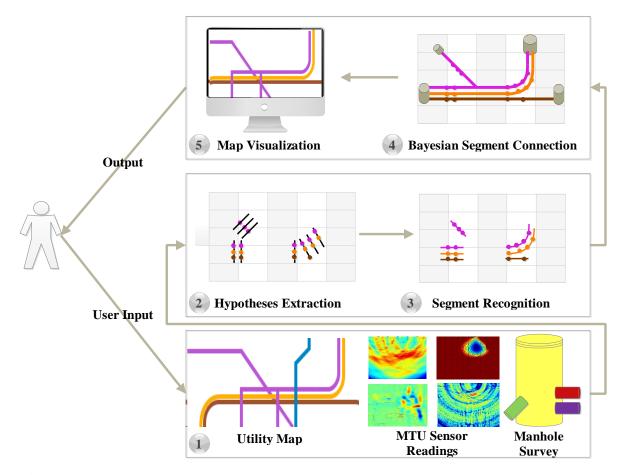
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The model for Bayesian mapping followed the workflow depicted in **Fig 1**. The sequential steps in model workflow were as follows; (1) data preprocessing, (2) segment recognition, and (3) segment-manhole connection. The datasets consisted of both qualitative (raw images from MTU sensor device, statutory records (utility maps)) as well as quantitative information (manhole surveys providing information on directions and depths). The data from these sources were integrated together in the form of positions (x, y), depths (z) and directions  $(\theta)$  as an input for segment recognition algorithm. Manhole surveys were helpful in determining the types of buried utilities at a site and estimating their directions and depths. Bayesian recursive algorithm as known as EM was developed for segment-manhole connection. EM is an iterative algorithm for finding the maximum-likelihood estimation of a set of parameters for a specific distribution in a statistical model when it contains unobserved latent variables (Do and Batzoglou, 2008). Based on partially connected information from different sources and segments recognized from segment recognition, EM algorithm was used to identify most probable connections of segments with assets and connect them in an iterative manner. The depth information from manholes and sensor readings were then used in conjunction with EM output to produce refined 2D/3D maps of an investigated site. The model workflow steps are described as follows:

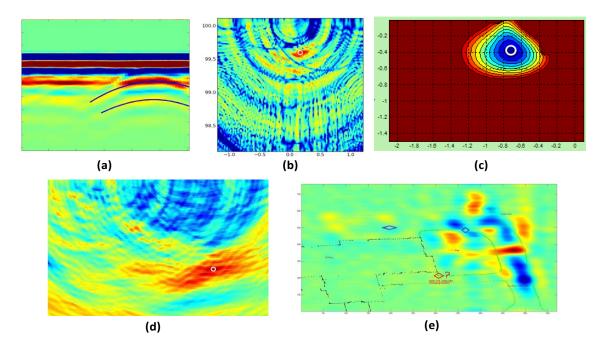


**Figure 1:** Model Workflow (Data preprocessing for hypotheses extraction following segment recognition, Bayesian segment connection and refined map visualization)

**2.1. Data Preprocessing:** Data for model development were collected from 3 different sources which were;

**2.1.1. Statutory Records:** The utility/statutory records consisted of maps of buried assets as ground truth which provided information on approximate directions and positions of these assets. Since these records are inaccurate, their position information was not included in segment recognition algorithm. However, the information pertaining to the type of buried asset and their approximate directions was helpful in segment-asset connection algorithm. Therefore the positions and directions  $(x, y, \theta)^T$  from these records were used for segment-manhole connection establishment.

**2.1.2. MTU Sensor Raw Data:** The raw data included heatmaps (**Fig. 2**) of investigated sites that were produced from various MTU and commercial sensors. The sensors used in MTU mobile



**Figure 2:** Images taken from MTU sensors and processed to mark the hypotheses (hyperbolae and circles). The images were created from the raw data collected from (a) Commercial GPR, (b) MTU GPR, (c) Passive Magnetic Field, (d) Vibro acoustics, and (e) Low Frequency Magnetic Field.

apparatus include Ground Penetrating Radar (GPR), Passive Magnetic Field (PMF), Vibro Acoustic, and Low Frequency Electro-Magnetic (LFEM). Briefly, the sensors and their functionality are explained in this section. Detailed information on each sensor can be found elsewhere (Dutta et al. 2013; Muggleton et al. 2011; Thomas et al. 2009).

**2.1.2.1. Ground Penetrating Radar (GPR):** GPR locates buried utilities (metallic and non-metallic) by transmitting electromagnetic waves into the ground and collecting the response (waves reflected from the objects underground). A GPR scan produces an image as a collection of multiple A-scans of reflected waves received at different wave-travel times and integrating them

- into a B-scan. In B-scan, the rows represent the depth (by utilizing the reflected waves) and the columns represent the horizontal positions of the scan lines.
- 2.1.2.2. Passive Magnetic Field (PMF): PMF is useful for detecting the cables by utilizing the magnetic field generated by current in a cable as well as neighboring objects which generate magnetic field (may also be from the current flow leak from a buried cable). The cluster centroids (Fig. 2c) are multiplied by the surveyed map dimensions ( $m \times n$  image) which are then divided by surveyed lengths and depths, respectively, to calculate the (x, y, z) coordinates on the map.

- **2.1.2.3. Vibro Acoustic (VA) Sensors:** VA device at the MTU uses seven geophones which excite the buried utility at survey location and receive raw response on the surface which is then utilized to generate the cross sectional image via frequency domain transformation. The areas of cross sectional image representing maximum intersections of the responses from seven geophones are extracted as hypotheses (**Fig. 2d**).
- **2.1.2.4.** Low Frequency Electromagnetic Field (LFEM): LFEM approach is based on injecting the current into the ground and measuring the voltage on the surface via coupled plates moved along the surface. The LFEM approach at MTU is operated in a targeted grid location and the resulting image represents the underground structure (**Fig. 2e**).
- Using the above approaches, qualitative raw images consisting of  $(x, y, z)^T$  information (x-axis as the width of sensor device and y-axis as the depth of the investigated surface (typically 2-4 meters deep)) were collected and processed to extract hypotheses which were utilized for 2D/3D map reconstruction. The orientation of MTU sensor device provides approximate direction of buried asset as the survey is usually taken in the direction perpendicular to the orientation of asset.

  2.1.3. Manhole Survey: Manhole surveys for real sites were conducted to collect supporting information on estimated directions and depths of buried assets. In addition, types of buried assets

were also recorded in order to distinguish between them when constructing site maps. The quantitative information from manhole surveys therefore included  $(x, y, z, \theta)^T$  as well as the type of buried asset as qualitative information.

2.1.4. Hypotheses Extraction: Hypotheses (processed coordinates of the location detected by MTU sensors) extraction was implemented on raw sensor image data to automatically estimate the positions from surveyed locations. The images were segmented into clusters of foreground (hypotheses) and background pixels using unsupervised image segmentation techniques. The centroids of clusters were identified as approximate positions of assets. Sensor output image is often noisy and may not provide an accurate location. Additionally, multiple hypotheses locations may be reported in close proximity when different types of assets (or a non-asset object) are present. From multiple images of a single surveyed location, the most probable locations of assets were estimated using Bayesian weighted average technique, i.e.

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$$h(x_i) \approx N(x_i, \mu, \Lambda)$$
 (1)

In the above equation,  $x_i$  denotes hypothesis i collected from the image,  $\mu$  is the mean of selected hypotheses, and  $\Lambda$  is covariance matrix of the hypotheses. Maximum A Posteriori (MAP) position of an asset was obtained using  $h(x) = \arg\max_{i=1}^{n} (h(x_i))$  where n is the number of hypotheses.

Prior to segment recognition from groups of hypotheses, the identification of noise was conducted in terms of points with no manhole connection within a given previously tested threshold ( $\delta = 2$  meters). Each hypothesis point was validated using: (1) point to line (nearest buried utility in statutory record) distance and (2) manhole directions. The distance  $d_{jh}$  from each pipe segment j to the point h was calculated using

$$d_{jh} = \frac{\left| (x_{je} - x_{js})(y_{js} - y_h) - (x_{js} - x_h)(y_{je} - y_{js}) \right|}{\sqrt{(x_{je} - x_{js})^2 + (y_{je} - y_{js})^2}}$$
(2)

- Where  $(x_{js}, y_{js})$  and  $(x_{je}, y_{je})$  are the start and end points of the pipe segment j respectively, and
- 201  $(x_h, y_h)$  is the location of hypothesis point. The point h was considered as an orphan point if its
- 202 distance from a pipe segment j was greater than  $\delta$ . i.e.
- For all k = 1, 2, ..., K manholes of same type as that of given pipe segment

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$$d_{hk1} = \sqrt{(x_{is} - x_k)^2 + (y_{is} - y_k)^2}$$

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$$d_{hk2} = \sqrt{(x_{je} - x_k)^2 + (y_{je} - y_k)^2}$$

Where  $(x_k, y_k)$  is the location of the manhole k. The orphan points were obtained using

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$$h = \begin{cases} orphan & \text{if } d_{hk1} > \delta \land d_{hk2} > \delta \\ h_r & \text{otherwise} \end{cases}$$

- And the probability that the point h belongs to a segment j was then calculated as
- 209  $S_j = \arg \max_j (P_{hj}) \text{ where } P_{hj} = F(h \to j | d_{jh}) \approx N(h, d_{jh})$
- 2.2. Segment Recognition: The hypotheses obtained from above step were given as input to 210 211 segment recognition algorithm which estimated the segments by joining hypotheses together based on their positions and direction. The input to segment identification algorithm included the 212 hypotheses and the directions in which the surveys were taken (usually from left-to-right). The 213 linear segments were iteratively classified from groups of hypotheses which were located within 214 the range of an angle of up to  $\varepsilon = \pm 0.08$  (in radians). The algorithm starts with first two chosen 215 216 hypotheses as assigned to first class (starts with class=1), and the directions from first hypothesis to all other hypotheses are calculated. The next point is chosen and assigned to the same class if 217 their difference in directions is  $\leftarrow \varepsilon$  otherwise the chosen point is assigned a new class. The 218

algorithm is repeated for each hypothesis and provides the output as points assigned to a class which are then joined using least squares, circle and/or polynomial fitting techniques. The workflow of the algorithm is given in following section.

Input:  $H = (x, y)^T$  where x and y are the spatial locations of a set N of hypotheses in the map

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Algorithm: Segment recognition algorithm workflow
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A: n \times 2 matrix of arctan(m_i) and C_i where m_i = slope of i^{th} from first point and C_i = class
    Initialize C_1 = 1, rad = 0.08, and find arctan(m_i) for i \in 2, ..., n
    WHILE: all hypotheses points in H are not visited and not assigned a class C
    IF: |arctan(m_i) - arctan(m_1)| > rad
        FOR: j \in 1 to i
            IF: |arctan(m_i) - arctan(m_i)| < rad \% if closer to another existing class
                 Assign existing class C_i
            ELSE:
                 Assign new class C_{total+1}
        END
    ELSE:
        FOR: i \in 1 to i
            IF: |arctan(m_i) - arctan(m_i)| < rad \% if closer to another existing class
                 Assign existing class C_i
            ELSE:
                 Assign new class C_{total+1}
        END
    Classify points of same class into separate clusters
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**END** 

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To separate the clusters of linear segments from curved segments, the goodness of fit  $(R^2)$  was checked and compared to threshold  $\varepsilon_1 \ge 0.99$  (0.99 confidence). Each cluster with  $R^2 \ge 0.99$  was separated as a linear pipe segment and the remaining clusters were considered as curved or circular segments. For each hypothesis point in curvature analysis, the tip of the vector  $r(t) = \langle x(t), y(t) \rangle$  traces out a path in the plane where t represented MTU survey line and t represented the change in positions represented by hypotheses. The relative positions of the hypotheses points were therefore represented as follows t for t and t for t for t and t for t for

tangent vector was calculated as  $T = \frac{r'(t)}{\|r'(t)\|}$  where  $\|r'(t)\| = \sqrt{x'(t)^2 + y'(t)^2}$ . In order to determine the variation in the position (y) with respect to (x), the difference interval was obtained using  $\eta = \left\| \arg \max_{i \in \mathbb{N}} (T_i) - \arg \min_{i \in \mathbb{N}} (T_i) \right\|.$  Testing data clusters of various curvatures led to the selection of approximate curvature threshold to 0.15. The segments were assigned as curved using

$$Curved = \begin{cases} true & if \ (T \in [-R, +R] \lor T \in [+R, -R]) \land Curvature = 1 \\ false & Otherwise \end{cases}$$
(3)

where  $Curvature = \begin{cases} 1 & if \ \eta \ge 0.15 \\ 0 & Otherwise \end{cases}$  and R is the quantitative measure of the change in y (**Fig. 3**).

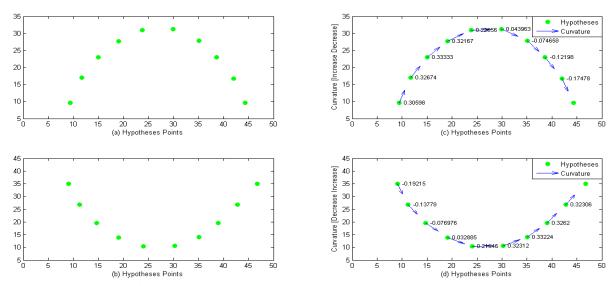
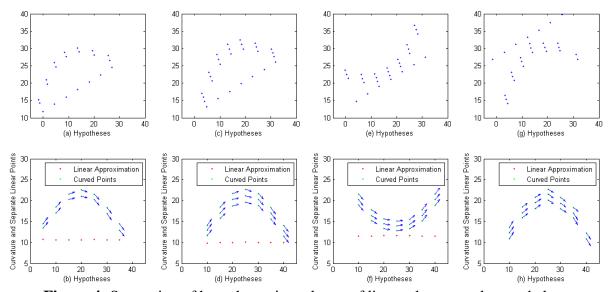


Figure 3: Clusters with curvature of hyperbolic features

The curvature detection algorithm was tested on various groups of hypotheses which demonstrated robust performance in terms of separating curved segments from linear ones (four of the groups given in Fig(4))



**Figure 4:** Separation of hypotheses into cluster of linear clusters and curved clusters For clusters with circular features, a three point based was used as given in **Fig A1** (**Appendix**).

### 2.3. Segment-Manhole Connection using Expectation Maximization Algorithm

The connection of segments recognized from previous section with manholes was categorized as a classification problem where each segment was to be classified as a segment connected to two manholes. The EM algorithm was proposed for segment-manhole connection establishment which has been used in wide range of machine learning and data mining scenarios such as classification (Aldebaro Klautau, 2003, Sander et al., 1998), Image Processing (Huanhuan Chen, 2010) and unsupervised clustering (Bailey and Elkan, Buntine, 2002, Salojarvi et al., 2005). The inputs from sensor readings, estimated asset directions from manholes, statutory records and segments recognized from previous step were used to identify suitable connections between segments and manholes. Combining the inputs created a data fusion scenario where hidden information from different sources was integrated and the probability of segment classification was updated until the algorithm converged (or the number of iterations reaches). Therefore, based on the probability distribution drawn from EM algorithm, the local maximum of segment-manhole connection

provided an optimal solution that was then compared with prior information from statutory records. Using EM, each segment can be assigned to a pair of manhole connections given the above parameters. EM consists of two steps that are (1) Expectation and (2) Maximization. Expectation step calculates the probability distribution of a target outcome given a set of parameters while the maximization step updates the distribution given the parameters which are updated from expectation step at each iteration. The EM algorithm is explained as follows:

1) For a given hypothesis point h, get nearest segment  $S_j$  from statutory record. Get manhole locations and the depths. Initialise the prior for each manhole connection with  $P_i$  as uniform distribution. Initialise covariance matrix

 $\Lambda = diag(\Delta d, \|\theta_j - \theta_k\|, \|\theta_k - \theta_{hk}\|, \|\theta_j - \theta_{hk}\|, \|Z_h - Z_k\|)$ 

In the above equation,  $\Delta d = \sqrt{(x_{sj} - x_k)^2 + (y_{sj} - y_k)^2}$ ,  $\theta_j = \text{direction of } S_j$  in the map,  $\theta_k = \text{direction of segment of same type as of } S_j$  recorded from manhole k's cover,  $\theta_{hk} = \text{direction}$  from manhole k to h,  $z_h = \text{depth of } h$  recorded by the sensor,  $z_k = \text{depth of the segment}$  of same type as of  $S_j$  recorded from manhole k's cover, and  $\Theta = (K, X, Y, Z, x_h, y_h, z_h, S_j)^T$  for K manholes with [X, Y, Z] as position and depth information.

2) E-step: Likelihood for each manhole *k* connection

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$$L\langle C_k | \Lambda, \Theta \rangle = \frac{1}{\left(2\pi |\Lambda|\right)^{3/2}} \exp \left\{ -\frac{1}{2} \left( C(h, k)^T \Lambda^{-1} C(h, k) \right) \right\}$$

Where  $C(h,k) = [\Delta d, \|\theta_j - \theta_k\|, \|\theta_k - \theta_{hk}\|, \|\theta_j - \theta_{hk}\|, \|z_h - z_k\|]$ . The Maximum Likelihood Estimate (MLE) is then given by

$$\gamma_{k} = \frac{L\langle C_{k} | \Lambda, \Theta \rangle}{\sum_{k=1}^{K} L\langle C_{k} | \Lambda, \Theta \rangle}$$

3) M-Step: Maximisation of likelihood

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$$\Lambda = diag \left( \frac{\left( \sum_{k} \prod_{k=1}^{K} (\Delta d. L \langle C_{k} | \Lambda, \Theta \rangle) \right)^{2}}{\sum_{k=1}^{k} L \langle C_{k} | \Lambda, \Theta \rangle}, \sqrt{\frac{\left( \sum_{k} \prod_{k=1}^{K} (\|\theta_{j} - \theta_{k}\|. L \langle C_{k} | \Lambda, \Theta \rangle) \right)^{2}}{\sum_{k=1}^{k} L \langle C_{k} | \Lambda, \Theta \rangle}}, \sqrt{\frac{\left( \sum_{k} \prod_{k=1}^{K} (\|\theta_{k} - \theta_{hk}\|. L \langle C_{k} | \Lambda, \Theta \rangle) \right)^{2}}{\sum_{k=1}^{k} L \langle C_{k} | \Lambda, \Theta \rangle}}, \sqrt{\frac{\left( \sum_{k} \prod_{k=1}^{K} (\|\theta_{j} - \theta_{hk}\|. L \langle C_{k} | \Lambda, \Theta \rangle) \right)^{2}}{\sum_{k=1}^{k} L \langle C_{k} | \Lambda, \Theta \rangle}}, \|z_{h} - z_{k}\|} \right)$$

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4) Repeat 2-3 until converged (log likelihood converges to 10<sup>-4</sup>)

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- 284 5) Maximum A Posteriori (MAP) for connection of k with  $S_i$
- $C_{h\to k} = \arg\max_{k\in K} (\gamma_k)$
- The MLE  $\gamma_k$  in step 2 provides best match between a manhole k and a segment  $S_i$ . The algorithm
- is repeated for connection from both ends of  $S_j$  to a pair of best matching manholes. At the test
- site, it is possible for sensors to contain noise (containing spatial location and direction error) as
- part of the hypotheses. A point h was considered noise when it's likelihood of manhole
- 290 connections  $(k_{\rightarrow} \text{ and } k_{\leftarrow})$  fell below a threshold

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$$\alpha = \frac{\sum_{h \in O} P(L|h, k_{\rightarrow}, k_{\leftarrow})}{\frac{3}{2}O}$$
 where  $P(L|h, k_{\rightarrow}, k_{\leftarrow}) \approx N(L, h, \sigma_o)$ 

- In the above equation,  $\sigma_o = 0.4$  is the variance (meters) calculated from (x, y, z) of O. The noise
- 293 from above set of hypotheses points was identified using

$$h = \begin{cases} noise & if \ P(L|h,k_{\rightarrow},k_{\leftarrow}) < \alpha \\ h & otherwise \end{cases}$$
 (4)

- The clusters of segments for manhole connections from (4) consisted of the hypotheses points and
- 295 the connected manhole positions which are:

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$$C_j = [k_{\rightarrow} \{h \in O : h \rightarrow S_j\} k_{\leftarrow}]$$

#### **297 3. Results**

- Dataset for model validation included five sites of simulated data (3 sets) as well as real data (2
- sets). The model was developed and validated using MATLAB 2011(b) where the most probable
- maps were generated given 3 different sources of information: (i) sensor readings, (ii) manhole
- surveys, and (iii) the statutory records. In order to validate the model, hypotheses extraction,
- 302 accurate segment identification (with noise removal) and segment-manhole connection were

tested. Several variations in the parameters and data quality were taken into account in order to verify the robustness of model. The hypotheses were extracted from raw sensor images using image segmentation techniques. A segment recognition algorithm was developed to identify linear and curved pipe/cable segments based on the direction of survey taken by MTU machine, and directions estimated from hypotheses when they were combined together. Total of 4 initial use cases of hypotheses (**Fig. 5**) tested in order to evaluate the performance of segment recognition algorithm where the number of segments in each use case were known.

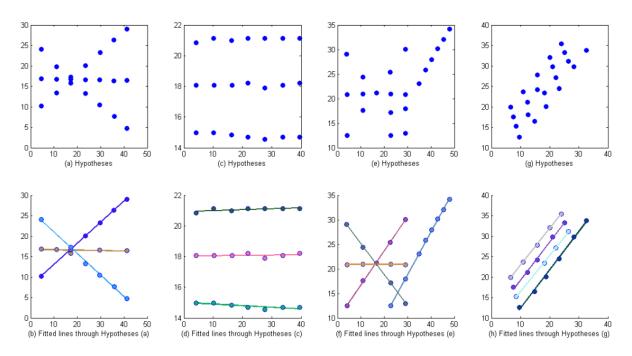


Figure 5: Segment recognition algorithm fitting linear segments in groups of hypotheses

The simulated datasets (S1, S2, and S3) consisted of locations of manholes as well as pipes from ArcGIS (Esri, 2015) and simulated hypotheses (simulated readings from MTU sensors). The real sites (R1 and R2) consisted of measurements from MTU sensor readings and statutory records. For noise removal in simulated sets, white noise was added with the following: (1) Spatial noise of the locations of manholes and pipes was up to 2×2 meters, (2) Noise in hypotheses locations was up to 0.4 meters and (3) Noise in pipe directions from manholes was up to 8 degrees.

**Table 1:** Settings for simulated and real sites (S# = simulated site #, R# = real site #)

Data	# Manholes	# Pipes & Cables	# Sensor Readings
S1	10	13	28
<b>S2</b>	12	16	30
<b>S3</b>	26	46	87
R1	19	8	18
R2	8	12	25

#### 

#### 3.1. Bayesian Mapping Model for Simulated Data:

The model was initially tested on 3 simulated datasets (S1, S2 and S3) with varying numbers of manholes, sensor data points, and segments from statutory records (**Table 1**). For simulated datasets, the hypotheses were manually generated and the initial maps were obtained from ArcGIS (Esri, 2015). Initial simulated datasets with initial maps are depicted in **Fig 6**.

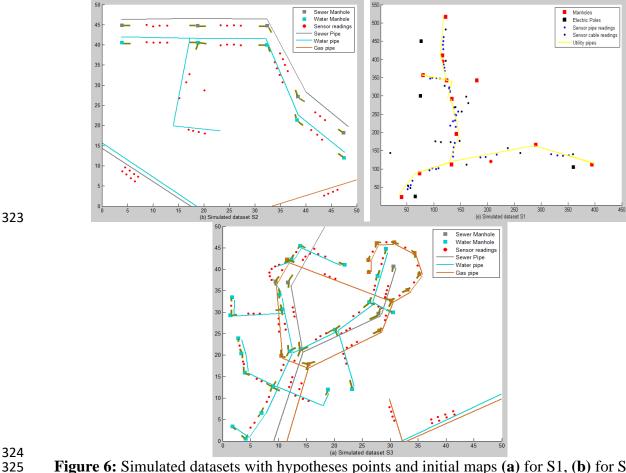


Figure 6: Simulated datasets with hypotheses points and initial maps (a) for S1, (b) for S2, and (c) for S3

(a) Segment Recognition: Segment recognition algorithm showed robust performance for all datasets and the noise was removed from groups of hypotheses in S1 and S2. The absence of statutory records did not affect the capability of the model to draw accurate segments due to the segment recognition algorithm. In addition, the segments were drawn in 3D due to the inclusion of depth information from manholes and sensor readings. However the uncertainty increased in the absence of statutory records as they provided useful information on the number of buried assets and their directions. The segments drawn by automated segment recognition algorithm for simulated datasets are given in **Fig 7.** 

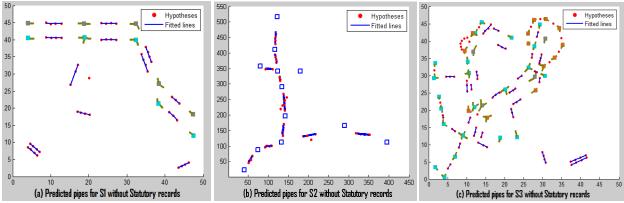


Figure 7: Segments recognized for S1 (a), S2 (b) and S3 (c)

(b) Segment-Manhole Connection: The segment recognition algorithm provided advantages over (Chen and Cohn, 2011) in terms of basis for accurate connection with manholes and construction of 3D maps. The segments were used by EM algorithm for segment-manhole

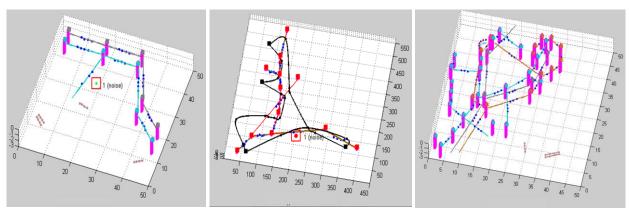
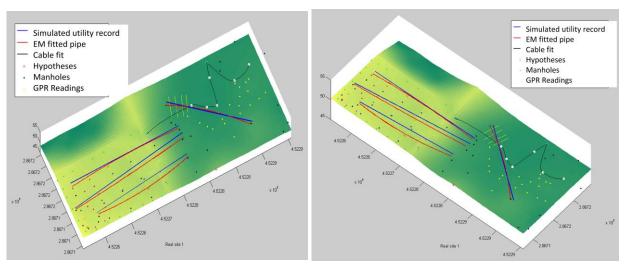


Figure 8: 3D map construction for segment-manhole connection (S1(a), S2(b) and S3(c))

connection establishment. Using the parameters from different sources (Materials and Methods), it was observed that the algorithm successfully created connections for segments that led to the reconstruction of 3D map. Among the segments generated from step (a) a few segments had single end connecting to a manhole. Such situations were also tested for the validation of EM algorithm. The maps of simulated datasets were generated which are depicted in **Fig 8**.

#### 3.2. Bayesian Mapping Model for Real Data

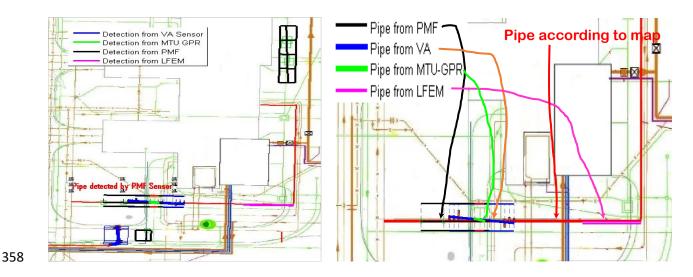
Real sites (R1 and R2) with sensor readings and manhole surveys were tested for model validation. **Table 1** provides information on the inputs to model for simulated sites as well as real sites. There were 18 sensor readings taken at R1 which included readings for linear pipes and an electricity cable. Raw images from sensors were manipulated to extract hypotheses which were used for automatic segment recognition. There were no connection errors for R1 using EM based segment-manhole connection algorithm for linear segments.

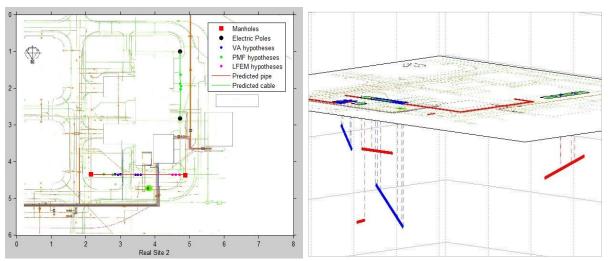


**Figure 9:** Real Site 1. Blue lines represent simulated utility record based on manhole and sensor readings. Red lines represent segment-manhole connections established by the model.

Real site R2 consisted of straight linear pipes with an electric cable for which the sensor readings were taken (**Fig 10a**). There was no noise detected in the sensor readings and segments were successfully connected with manholes. PMF sensor usually detects objects with electrical current

such as electric cables. At R2, The PMF sensor detected a water pipe (rectangle in **Fig 10b**) in the survey. This was due to the run of an electric cable in a close proximity of that water pipe which emits the electrical current.





**Figure 10:** Real Survey Site 2 (a) pipe detected by MTU sensors, (b) pipe detected by PMF sensor due to electric cable buried closely, (c) data from different sensors integrated together for segment-manhole connection, (d) 3D view of segments detected by Bayesian Mapping model

#### 3.3. Connection and Spatial Errors in Mapping Models

For manhole connection establishment process, the proposed algorithm was also compared with Joint Compatibility Branch & Bound (JCBB) which calculates the Mahalanobis distance between the observations and the predictions and accepts a connection if the Mahalanobis distance is

smaller than a validation gate (Yangming Li, 2013). The segment-manhole connection problem was similar to the spatial data association problem in robotics (Bailey, 2006). Using the data fusion

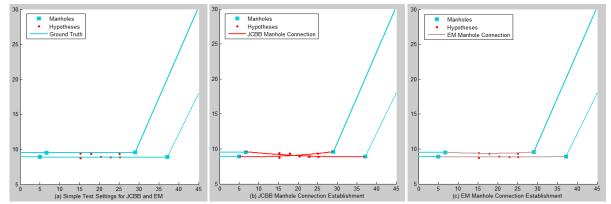


Figure 11: Manholes closed to each other potentially suitable for connection with one segment

technique, noise removal and the iterative refinement of posterior probability using EM algorithm, the analysis showed better results compared to JCBB for both simulated sets as well as real sites. JCBB suffered in connecting segments in simple scenarios with manholes when more than one segments were located in close proximity in the map as shown in **Fig 11**.

In tested datasets, JCBB also suffered from connection errors at the manhole locations where directional error exceeded five degrees. There were total five manhole connection errors recorded

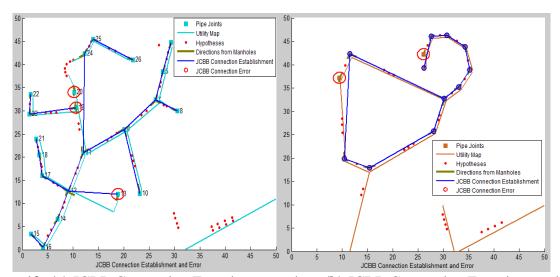


Figure 12: (a) JCBB Connection Error in water pipes (b) JCBB Connection Error in gas pipes

when JCBB was run on S3 as shown in Fig 12 where Fig 12a shows the connection errors for water pipes and Fig 12b shows the connection errors for gas pipes.

The analysis with segment recognition algorithm significantly reduced the spatial and directional errors when modeling for mapping the underground utilities. The mean directional error using EM algorithm was smaller compared to JCBB. The connection errors are given in **Table 2** which are denoted as E(JCBB) for JCBB and E(EM) for EM algorithm. Table 2 below shows the results of proposed EM algorithm with JCBB.

**Table 2:** Directional ( $D(\Theta)$ ), Spatial (S(x,y)) and connection errors compared to JCBB. **EM\L** = without segment recognition algorithm, **EM\U** = without utility records

Error	EM\L	<b>EM</b> \U	EM	JCBB	U	E(JCBB)	E(EM)
$S(x,y)_{SI}$	1.3514	1.7923	0.4132	3.1548	2.8	1	0
$D(\Theta)_{SI}$	3.3371	4.4451	1.2526	6.1112	4		
$S(x,y)_{S2}$	2.1334	3.5691	1.005	7.4324	2.5	0	0
$D(\Theta)_{S2}$	4.3351	6.4321	1.1129	10.9813	5		
$S(x,y)_{S3}$	3.1058	6.9471	2.0591	12.6976	6.5	5	0
$D(\Theta)_{S3}$	4.6131	8.8195	2.0031	16.9115	6		
$S(x,y)_{RI}$	4.3291	8.7795	1.6531	11.1125	5	1	0
$D(\Theta)_{RI}$	3.9973	6.9553	1.8533	8.8134	4		0
$S(x,y)_{R2}$	2.4415	3.1101	1.0051	4.9518	3	0	0
$D(\Theta)_{R2}$	2.3705	3.1781	0.8109	4.1136	3		

A noticeable impact on the voxel prediction for each pipe was observed when this error rate was increased from 8 to 14 degrees. The increased directional error in S1 and S3 had significant effect with inaccurate segment-manhole connections in the maps. In addition, the spatial error resulted in variations in voxel classification as shown in **Fig 13a** and **Fig 13b**. The black circles show directional errors and the red circles show spatial error.

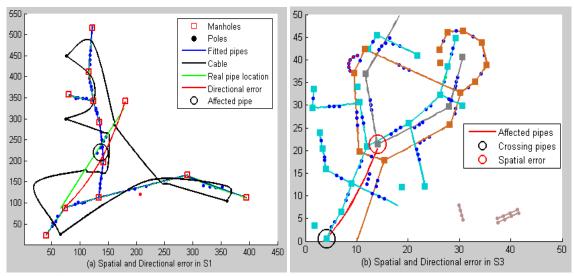


Figure 13: Impact of spatial and directional error on survey sites S2 and S3

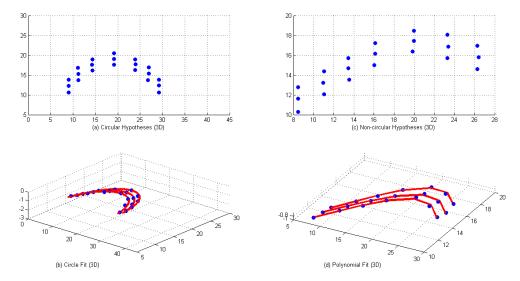
#### 4. Discussion and Conclusions

The traditional approaches for map generation given in the literature require information from statutory records and provide solutions for mostly 2D map generation. Additionally, the information from multiple sensors require extensive processing and statutory records should also be integrated that provide prior knowledge about buried utilities. Recent analyses/studies on the abilities to locate underground utilities stressed the needs of a system capable of generating real time maps with the help of heterogeneous information. However, current techniques are limited to either generating 2D maps of linear segments or unable to detect different types of utilities. This paper addresses these problems by proposing a Bayesian mapping model by implementing various machine learning techniques for real time 3D map (re)construction. The segment recognition algorithm is robust in identifying groups of hypotheses forming linear/curved segments that are helpful in establishing connections with manholes. In order to improve utility classification and refined map generation, noise removal facilities were embedded in the system that improved performance in distinguishing between hypotheses and noise. The Bayesian Mapping model is aimed to overcome critical issues related to efficient and real time location of buried assets that

could provide valuable underground information and be cost effective. Further online analysis will
 also validate model performance at higher levels and its ability to generate refined maps at real
 time.
 Acknowledgements
 This research is supported by an EPSRC grant (EP/F06585X/1): Mapping the Underworld:
 Multisensor Device Creation, Assessment, Protocols (<a href="http://www.mappingtheunderworld.ac.uk/">http://www.mappingtheunderworld.ac.uk/</a>).

#### 413 Appendix

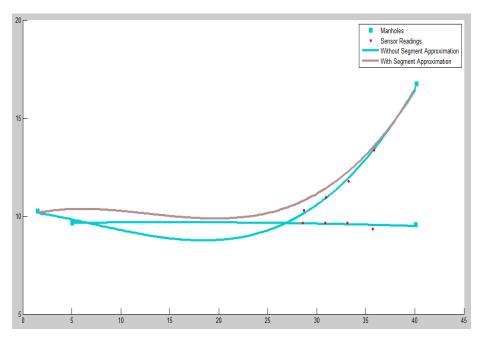
For curved segments, the three point circle fitting was applied as illustrated in Fig. A-1



**Figure A1:** (a) Circular hypotheses, (b) Circle fit for circular points, (c) Non-circular Hypotheses, (d) Polynomial fit for non-circular points

#### A. Most Probable segment estimation

In order to refine the output of linear segment fitting without significant impact on model performance, the least squares fitting was performed on the above sets of hypotheses and manhole connections. Even though the data from multiple sources was integrated for Bayesian mapping, the sensor readings may contain small non-negligible noise which may also affect the performance of least squares linear fitting algorithm. **Figure A-2** shows a simple scenario where the point containing noise in its location causes an increased angular difference with the direction from connecting manhole. Also the segment approximation fails to find the most probable linear segment without crossing any other segment in close proximity.



**Figure A-2**: Pipe segment fitted from hypotheses crossing another closed segment in the map It is critical to develop an approach for above mentioned scenarios since it is common that the street surveys contain more than one pipes buried in close proximity and the chances of having the overlaps between those segments are higher. In order to overcome such challenge, a probability distribution over the space of three possible lines  $L_i$  (i = 1,2,3) was created which was described by discrete random variables.  $L_i$  is the  $i^{th}$  line of quantized voxels given the specific attributes which are the locations of the points of clusters defined in previous section. We need to find

$$\arg \max_{l} \prod_{l=1}^{g_{l}} (P(y_{l}|L_{1}, L_{2}, L_{3}))$$
(A1)

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$$\arg \max_{l} \prod_{l=1}^{g_{l}} (P(z_{l}|L_{1}, L_{2}, L_{3}))$$
(A2)

Where  $l \in g_l$  is the voxel chosen from a set  $g_l$  of voxels fitted for the quantized line. The probability distribution for three observed possible 3D positions of each line  $L_l$  were created and combined

given x, y and z information. For each voxel of a line  $L_i$ , two equal spaced perpendicular line segments  $g_p$  were drawn along the y-axis for (A1) and z-axis for (A2). This set of linear segments is denoted by g. For the calculation of the most probable voxel at each quantised position of each line  $L_i$ , we use two terminologies. For (A1), the pixel  $p_i^l$  of  $L_i$  is the  $(x_i, y_i)$  and for (A2), the pixel  $p_i^l$  of  $L_i$  is the  $(y_i, z_i)$ . Therefore (A1) is used for determining the most probable  $y^{th}$  position of the voxel and (A2) is used to determine the  $z^{th}$  position of the voxel in the map. For all k voxels defined by  $g_i$ , the joint probability distributions are given by

$$P(y_{l}|L_{1}, L_{2}, L_{3}) = \prod_{i=1}^{L} P(y_{l}|L_{i}) \text{ for } L = 3$$

$$P(z_{l}|L_{1}, L_{2}, L_{3}) = \prod_{i=1}^{L} P(z_{l}|L_{i}) \text{ for } L = 3$$

450 Where 
$$P(y_{l}|L_{i}) = \sum_{l=1}^{g_{l}} \sum_{y \in G} \frac{1}{\|\nabla y\|} \exp\left\{-\frac{\|y - p_{i}^{l}\|^{2}}{\|g_{p}\|^{2}}\right\}$$
(A3)

451  $p_i^l$  is the  $l^{th}$  pixel  $(x_l, y_l)$  of  $L_i$ 

$$P(z_{l}|L_{i}) = \sum_{l=1}^{g_{l}} \sum_{z \in G} \frac{1}{\|\nabla z\|} \exp\left\{-\frac{\|z - p_{i}^{l}\|^{2}}{\|g_{p}\|^{2}}\right\}$$
(A4)

453  $p_i^l$  is the  $l^{th}$  pixel  $(y_l, z_l)$  of  $L_i$ 

Calculating  $P(y_l|L_i)$  and  $P(z_l|L_i)$  provide the probabilities  $P(y_l|L_1,L_2,L_3)$  and  $P(z_l|L_1,L_2,L_3)$ 

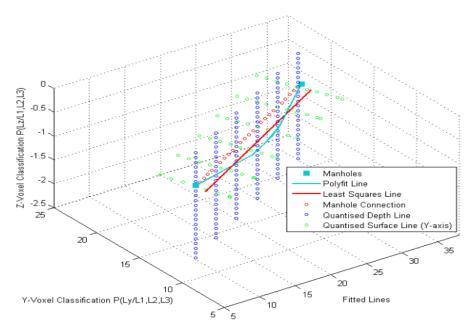
respectively which are used to calculate the most probable voxel position for the map using

$$P(L_{y}|L_{1},L_{2},L_{3}) = \arg\max_{l} \prod_{l=1}^{g_{l}} (P(y_{l}|L_{1},L_{2},L_{3}))$$
(A5)

457 and

$$P(L_z|L_1, L_2, L_3) = \arg\max_{l} \prod_{l=1}^{g_l} (P(z_l|L_1, L_2, L_3))$$
(A6)

An example of this is shown in **Figure A-3** where three lines  $(L_1, L_2, L_3)$  are drawn from three techniques and the quantized lines on y-axis and z-axis are drawn to calculate (A5) and (A6).



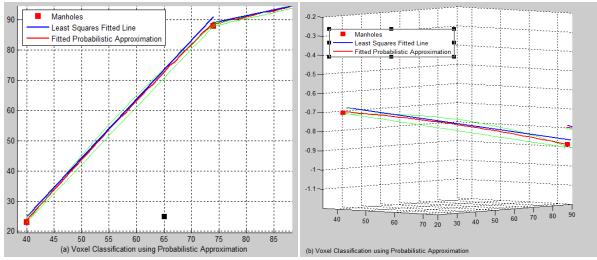
**Figure A-3**: Perpendicular quantised linear points created from the point and the linear segment At each step in the map, the voxel with the highest probability given three lines as input was taken as the most probable voxel. The set of all voxels at the end created a line in 3D space which was considered as the most probable linear segment approximation. This algorithm was applied for the approximation of each linear segment in the performance evaluation of the algorithm.

#### **B.** Cardinal Spline Fitting

In addition to the linear and curved pipe segments which may include sewer pipes, gas pipes and water pipes, the street maps also included electric cables buried underground which need to be approximated. The difference of the cables from the other pipe segments is their non-linear behavior. The cable can be buried in an arbitrary order without satisfying linearity condition for which line fitting or curve approximation may represent inappropriate solutions. The Passive Magnetic Field (PMF) sensors report the sequence of the survey locations when performing street survey. For fitting cables and non-linear segment, Cardinal Spline algorithm was implemented which was capable for fitting the lines to points in both 2D and 3D. The detailed explanation and the functionality of the Cardinal Spline algorithm is provided elsewhere (Ali Khan and Sarfraz, 2011).

#### C. Probabilistic Voxel Classification

Errors in the linearity of segment lines vary depending on the noise added in sensor and manhole readings. In addition, the presence of multiple closely-buried assets is challenging when recognizing the number of segments. In order to address these challenges, linear approximation algorithm was useful as it integrated information from multiple sources and provided most probable estimation of voxel classification. Bayesian probabilistic voxel classification showed improved results in terms of fitted lines when compared to least squares fitting.



**Figure C-1**: Lines regressed for two pipes with and without using probabilistic approximation algorithm

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